Key stage 1 PE core units

Term	FS	Y1	Y2
Autumn 1	Real PE/Themed option	Real PE/Themed option	Real PE/Themed option
Cognition	Thembi walks the tightrope	Casper the very clever cat	Wendy's water ski challenge
BALANCE		OR	
		Pirate Planks	
Autumn 2	Themed	Themed	Themed
Creative			
DANCE			
Spring 1	Themed	Themed	Themed
Personal			
GYMNASTICS			
Spring 2	Real PE/Themed option	Real PE/Themed option	Real PE/Themed option
Health and Fitness	Sammy Squirrels nuts	Ringo to the rescue	Journey to the blue planet
AGILITY			
Summer 1	Real PE/Themed option	Real PE/Themed option	Real PE/Themed option
Physical	John and Jasmine learn to juggle	John and Jasmine learn to juggle	Clowning around
BALL SKILLS			
Summer 2	Themed	Themed	Themed
Social			
GAMES			

Foundation Stage

Autumn 1	Content Focus	Assessment Foci
Balance	Story theme: Thembi Walks the Tightrope Fundamental Movement Skill Funs Station 4 - Static balance – small base	I can follow simple instructions Static Balance I can balance on a floor line using the
	Focus on travel: Children should learn: - to use space safely - both personal and general space – travel in different directions – forwards, backwards, sideways, up and down - to recognise directions and travel with control using large / small steps, quietly / heavily, springy / flat, travel quickly and slowly - to travel on feet in different ways – hopping, bouncing, striding and explore travelling in different ways on hands and feet - identify and use different body parts to travel – identify different body parts and make them work in different ways - work cooperatively to move simple apparatus - use apparatus at every stage to develop ideas on / off / under / in and out of simple apparatus	balls of my feet
Autumn 2	Content Focus	Assessment Foci
Dance	Focus on performance, composition and appreciation - show movement control (e.g. going and stopping), coordination (e.g. moving two body parts at the same time), balance (e.g. standing on one leg) and tension (e.g. holding a shape or stretching to fullest range practise performing basic actions such as walking, jumping, landing, hooping, skipping, stretching, twisting and turning - practise travel, turn, jump, gesture and balance with a degree of control and coordination - copy the teacher and repeat short simple phases / actions on their own - remember and repeat short movement patterns - move with confidence and perform to others - respond spontaneously, explore and move to a variety of stimuli and accompaniment - select movements such as starting and finishing positions - explore how movements can be changed and linked together - use simple words to talk about what they see, do and feel in dance	I can observe and copy others

Spring 1	Content Focus	Assessment Foci
Gymnastics	Focus on travel, shape, jumping and weight on hands:	Personal
Personal	Children should learn: - to travel in different curled up / stretched positions – travelling stretched out high – away from the ground / apparatus and stretched out low – as close to the ground as possible - curled up / stretched balances on different body parts - to travel along the floor and apparatus taking weight on feet, hands and feet, sliding (on front, back, side, on different body parts), one foot to two feet jumping) - know and understand how to jump, land and sink down safely - to start to link movements together - work cooperatively to move simple apparatus - use apparatus at every stage to develop ideas on / off / under / in and out of simple apparatus	I enjoy working on simple tasks with help
Spring 2	Content Focus	Assessment Foci
	Story theme: Sammy Squirrel and his Rolling Nuts Fundamental Movement Skill Funs Station 11 – Agility – ball chasing	Health and Fitness
	Focus on using bean bags - practise balancing bean bags on different parts of the body, try whilst walking in different directions - jump, hop etc over bean bags on the floor - pass bean bags round the different parts of the body - practise aiming type activities using underarm throwing and looking at the target - practise throwing into spaces, over lines and at targets - develop throwing ad catching skills	I can roll and chase a large ball and collect if effectively I can repeat this with my partner rolling the ball for me

Summer 1	Content Focus	Assessment Foci
Ball skills	Story theme:	Physical
	John and Jasmine Learn to Juggle	 I can move confidently in different
Physical		ways
	Fundamental Movement Skill	
	Funs Station 8 – Coordination with equipment	Coordination with equipment
		 I can roll a large ball against a wall
		and collect the rebound every time
		 I can roll a small ball against a wall
		and collect the rebound most of the
		time
		 I can repeat the above with a throw
		catching with two hands using a
		large ball
Summer 2	Content Focus	Assessment Foci
Games	Focus on using a ball	Social
	- practise rolling and receiving the ball individually and with a partner	 I can play with others and take turns
	- pass the ball around different body parts	and share with help
	- practise patting and bouncing the ball downwards	
	- individually practise throwing and catching the ball high and low	
	- practise steering activities using the hands and feet	
	- practise aiming at a target, individually and with a partner	
	- practise kicking and dribbling the ball	
	Focus on using hoops and quoits	
	Practise using the hoops in imaginative and in different ways, e.g.	
	- stepping in and out - jumping over	
	- jumping over - moving around the outside edge	
	- moving around the outside edge	
Running,	Focus on running:	
throwing and	- run with control, showing good posture and balance	
jumping	- start, stop and change pace with control in response to instructions	
,pg	- run and change direction	
	- show awareness of space and safety of others	
	Focus on throwing:	
	- roll a ball accurately	
	- practise throwing different equipment over lines, into space and at targets	
	Focus on jumping:	
	- practise jumping from two feet to two feet and one foot to two feet and know and understand how to	
	jump, land and sink down safely	
	- demonstrate control in landing	
	- explore how to jump high and how to jump far	

<u>Year 1</u>

Autumn 1	Content Focus	Assessment Foci
Cognition	Story theme:	Cognitive
(Focus) Balance	Casper the Very Clever Cat/Pirate Planks Fundamental Movement Skill Funs Station 3 – Static balance - floor work	 I can understand and follow simple rules I can name some things I am good at
Jananos		Static balance – one leg standing I can keep my balance whilst squatting on one leg Static balance – floor work I can perform a crab position whilst passing an object across my body
Autumn 2	Content Focus	Assessment Foci
Dance	Focus on performance, composition and appreciation - know and perform the basic dance actions with some understanding of mood and feeling in relation to the dance idea - demonstrate travelling actions e.g. in a hurry, demonstrate jumping actions e.g. for joy, demonstrate turning actions e.g. away from source, demonstrate gesturing actions e.g. to a friend, demonstrate stillness e.g. waiting for something - go and stop in control showing this in their personal and using general space - demonstrate the ability to hold clear body shapes both in movement and stillness - change and vary actions – demonstrate using contrasting levels, directions and sizes (spatial elements), speeds and weights (dynamic elements) - copy and perform simple movements / rhythmic patterns, perform them in different formations i.e. circle / line / pair - perform short dances within a given structure lining actions to create dance phrases - respond to stimuli - observe each other and themselves dancing in order to identify, describe, recognise and recall movement in relation to actions, space, dynamics and relationships - respond to feedback and give feedback to others using success criteria	I can explore and describe different movements

Spring 1 Gymnastics	Focus on travel, shape and rotation Practise exploring specific movements on mats and floor apparatus Develop these movements on low apparatus before developing further on large climbing apparatus - hop, bounce, skip in different directions, forwards, sideways and backwards - travel showing long and narrow, wide and short shapes - know and use a variety of ways of travelling in a curled-up shape - make a simple shape for a partner to step over or travel underneath - know, understand and show which parts of the body can be used for spinning or rocking - rock on different parts of the body to stand up or turn over	I can follow instructions, practise safety and work on simple tasks by myself
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	- rock on different parts of the body to stand up or turn over	
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	- know and understand the safety implications involved in various types of rolling and be able to show	
	rolling sideways in curled and stretched shapes and move into and out of a sideways roll in different	
	ways	
	- show different combinations of shapes (e.g. star shape start with a long thin roll and a stretched	
	position to finish)	
	- transfer, adapt and apply skills, ideas and linked movements to apparatus at every stage of learning	
	- apply, adapt ad transfer all these ideas, actions and linked movements to simple low-level apparatus	
	Focus on travel, balance and flight	
	Practise exploring specific movements on mats and floor apparatus	
	Develop these movements on low apparatus before developing further on large climbing apparatus	
	- demonstrate ways of traveling on small and large body parts	
	- know which small parts of the body can safely take weight and show high and low balanced positions	
	using different combinations	
	- balance upon large body parts and know how to make the shape of the balance	
	- select two balances and link them together showing control and change of speed	
	- travel and balance showing an understanding of close to the ground or apparatus and far away from	
	the ground or apparatus	
	- understand the safety implications and show a tucked jump	
	- join together jump, turning movement and stretched balance	
	- bounce using feet in different combinations and repeat a pattern of movements	
	- jump for one foot to two feet and from one foot to the other foot and understand how to land safely	
	- identify, describe and show thin shapes, start shapes and turning jumps	
	- understand high and low level and link two jumps with a low-level movement	
	- link together a jump, safe landing and balance	
	- observe, copy and describe the movements of others' and show a variety of wide and narrow balances	
Spring 2	Content Focus	Assessment Foci
Agility	Story theme:	Health and Fitness
, .g,	Ringo to the Rescue	I am aware of why exercise is important for
Health and	Fundamental Movement Skill	good health
Fitness	Funs Station 12 – Agility – reaction/response	9000.100.111
	Tano otation 12 Aginty Todotton/Tooponoo	Agility – reaction/response
		Standing two meters away from my
		partner I can catch a tennis ball after
		one bounce

Summer 1	Content Focus	Assessment Foci
Ball Skills	Story theme: John and Jasmine Learn to Juggle Fundamental Movement Skill Funs Station 8 – Coordination with equipment	Physical I can perform a single skill or movement with some control I can perform a range of small skills and link two skills together Coordination with equipment I can throw a tennis ball against a wall and catch it after one bounce I can repeat this without a bounce I can do the above with one hand
Summer 2	Content Focus	Assessment Foci
Games	Focus on running, throwing and jumping - travel in different ways to involve whole body - engage in pulse raising running and avoiding games to develop spatial awareness and control when moving - develop specific basic skills of - running style focusing on travelling on different pathways and changing direction (pivot turn) - changing speed - control in picking up / putting down equipment - underarm throwing - simple take offs and landings (1-1, 1- other 1, 2-2) - jumping techniques - push throw (underarm throwing) - explore how different body positions and pieces of equipment are suitable for different situations and tasks Focus on throwing and catching and aiming games - know and show, both individually and in pairs, how to throw and catch using a variety of apparatus - send a ball, beanbag or quoit over-handed, using under arm throw, roll or skim and kick - aim consistently between, into, at or over a variety of targets using a range of small equipment - understand the concept of aiming games and how to make their games harder - play an aiming game cooperatively with a partner and 'keep the score' Focus on games and skipping - play safely with a partner in running games and when using equipment - throw and catch individually and in pairs using a variety of apparatus including hoops - kick and dribble a ball with control and roll and retrieve a hoop - practise and develop their sending and receiving skills in cooperative games with a partner - demonstrate how to change the game to make it harder	Social • I can work sensibly with others, taking turns and sharing

Year 2

Autumn 1	Content Focus	Assessment Foci
Balance	Fundamental movement skill Funs Station 7 – Counter balance in pairs	Counter balance in pairs I can perform a paired balance holding hands, toes touching and creating a small base I can do the above using one hand and with my eyes shut Fundamental Movement Skill I can begin to order instructions, movements and skills. With help, I can recognise similarities and differences in performance and explain why someone is working or performing well
Autumn 2	Content Focus	Assessment Foci
Dance	Focus on performance, composition and appreciation - know and perform the basic dance actions with some understanding of mood and feeling in relation to the dance idea - demonstrate travelling actions e.g. in a hurry, demonstrate jumping actions e.g. for joy, demonstrate turning actions e.g. away from source, demonstrate gesturing actions e.g. to a friend, demonstrate stillness e.g. waiting for something - go and stop in control showing this in their personal and using general space - demonstrate the ability to hold clear body shapes both in movement and stillness - change and vary actions – demonstrate using contrasting levels, directions and sizes (spatial elements), speeds and weights (dynamic elements) - copy and perform simple movements / rhythmic patterns, perform them in different formations i.e. circle / line / pair - perform short dances within a given structure lining actions to create dance phrases - respond to stimuli - observe each other and themselves dancing in order to identify, describe, recognise and recall movement in relation to actions, space, dynamics and relationships - respond to feedback and give feedback to others using success criteria	I can begin to compare my movements and skills with those of others I can select and link movements together to fit a theme

Spring 1	Content Focus	Assessment Foci
Gymnastics	Focus on travel, shape and balance	Personal
Gymnasucs	Practise exploring specific movements on mats and floor apparatus Develop these movements on low apparatus before developing further on large climbing apparatus - show various ways of travelling and balancing with the body close to, or far away from the ground or apparatus - understand and demonstrate various ways of travelling and balancing with different parts of the body being the highest point or the closet to the ground - take weight confidently on hands to lift the feet high Plan and link together two or three movements showing control and coordination - travel underneath a partner who is holding a balanced position - understand how one movement can link with another smoothly and continuously and that movement can be performed at different speeds and on different levels - understand and perform movements where different parts of the body lead into the next action e.g. hands and head can lead into a forward roll and knees and hips lead into a shoulder stand - compose a short sequence of three movements using different combinations of travel, balance and shape and show changes in direction - perform a simple sequence with a partner Focus on travel, flight and rotation Practise exploring specific movements on mats and floor apparatus - understand and show different pathways on the floor or apparatus e.g. straight, zig zag and curving and travel along them using different curves ad levels - understand and identify appropriate movements to travel along different shaped pathways - select and link three different ways of travelling to create an interesting pathway (have a definite beginning, middle and end) - observe and copy a partner in follow my leader formation to show different pathways and link appropriate movements - understand and show a variety of controlled jumps e.g. ½ ½ ¾ or full turn using one foot to two feet or two feet to two feet	Itry several times if at first I don't succeed and I ask for help when I need it Itry several times if at first I don't succeed and I ask for help when I need it Itry several times if at first I don't succeed and I ask for help when I need it Itry several times if at first I don't succeed and I ask for help when I need it
Spring 2	Content Focus	
Agility	Story theme: Journey to the Blue Planet Fundamental Movement Skill Funs Station 6 – Dynamic balance and agility	I can say how my body feels before, during and after exercise I use equipment appropriately and move and land safely Dynamic balance to agility I can perform a two feet to two feet jump turning in the air to land in the opposite direction

Summer 1	Content Focus	Assessment Foci
Ball Skills	Story theme:	Physical
	Clowning Around	 I can perform a range of skills with
	Fundamental Movement Skill	some control and consistency
	Funs Station 9 – Coordination – ball skills	 I can perform a sequence of
		movements with some changes in
	Focus on throwing and catching and inventing individual games	level, direction and speed
	- throw, catch and bounce with two hands, or one hand, or different parts of the body, using a variety of	and the second s
	apparatus	Coordination – ball skills
	Understand and use 'beat your own record' activities to put skills under pressure and improve	I can repeatedly move a ball around
	performance	each leg
	- throw, catch and bounce when in a stationary position or moving about the play area	I can pass the ball around my waist
	- understand and use a range of strategies for making games harder (e.g. high/low, different directions,	repeatedly
	over the head, over arm throwing, one hand, the other hand etc)	I can move the ball around alternate
	- understand how to make up rules and score points	legs
	Focus on making up games with a partner aiming, hitting and kicking	1093
	- send and receive with consistency, coordination and control using a variety of apparatus	
	- demonstrate accuracy when using hands and feet in different ways to pass or aim	
	- understand and use simple tactics e.g. passing at different angles to outwit an opponent	
	- observe and copy a partner's game and then improve it	
	- chose and use appropriate apparatus for the games they create	
	- make up rules and know how to make the game harder	

Summer 2	Content Focus		
Running,	Focus on running, throwing and jumping	Social	
throwing and	- engage in pulse raising running and avoiding games to develop spatial awareness, coordination and	•	I can help, praise and encourage
jumping	control when moving		others in their learning
	- develop specific basic skills of		
	- push throw with two hands and with a bounce		
	- underarm throwing (fling throw) for distance and accuracy		
	- technique in short distance running		
	- paced running (even pacing between obstacles)		
	- jumping with different take offs and landings		
	- jumping for distance using different patterns of take offs and		
	landings		
	- pull throw (overarm throwing)		
	-explore how different body positions and pieces of equipment are suitable for different situations and		
	tasks		
	Focus on dribbling, kicking and hitting		
	- show continuous and controlled dribbling with hands, feet, bat and stick and know how to change speed and direction		
	 understand and demonstrate striking, passing and receiving with a partner using a range of apparatus identify and use simple attacking and defending strategies e.g. vary the height and speed of the pass play co-operative and competitive striking, net, aiming and invasion type games with a partner using 		
	appropriate skills		
	- know how to score and understand how to improve		
	Focus on group games and inventing rules		
	- demonstrate consistency and accuracy in bouncing, kicking, throwing, catching and striking skills		
	- select appropriate apparatus when playing the games and demonstrate quicker passing and receiving skills		
	- play with confidence in varying group formations e.g. 2v2, 4v4, 3v1		
	- invent rules and explain how they improve the game		
	- understand and use simple tactics to work as a team e.g. when defending there must always be one person between the goal and the person with the ball		

Autumn 1	Content Focus	Assessment Foci
Balance	Story theme:	
Cognition	Sammy Squirrel and his Rolling Nuts	
	Casper the Very Clever Cat	
	Multi-ability:	
	Health and Fitness	
	Fundamental Movement Skill	
	Funs Station 11 – Agility – ball chasing	
	Funs Station 3 – Static balance - floor work	
Activities	Focus on throwing and catching and aiming games	
Leading to	-know and show, both individually and in pairs, how to throw and catch using a variety of apparatus	
Games	-send a ball, beanbag or quoit over-handed, using under arm throw, roll of skim and kick	
	-aim consistently between, into, at or over a variety of targets using a range of small equipment	
	-understand the concept of aiming games and how to make their games harder -play an aiming game cooperatively with a partner and 'keep the score'	
	Focus on games and skipping	
	-play safely with a partner in running games and when using equipment	
	-throw and catch individually and in pairs using a variety of apparatus including hoops	
	-kick and dribble a ball with control and roll and retr	
	Mon and anable a ball with control and foll and foll	

Autumn 1	Content Focus	Assessment Foci
Create	Story theme:	Personal
Unit 1	The Birthday Bike Surprise	 I can follow instructions, practise
	Pirate Pranks	safely and work on simple tasks by
	Multi-ability:	myself
	Personal	
	Fundamental Movement Skill	Coordination – floor movement patterns
	Funs Station 10 – Coordination – floor movement patterns	 I can side step and pivot to face the
	Funs Station 1 – Static balance – one leg standing	opposite direction
		I can skip ensuring my knee comes
Autumn 2	Focus on travel, shape and rotation	up to a 90 degree angle to meet the opposite elbow I can hopscotch alternating hopping
Activities	Practise exploring specific movements on mats and floor apparatus	
Leading to	Develop these movements on low apparatus before developing further on large climbing apparatus	
Gymnastics	-hop, bounce, skip in different directions, forwards, sideways and backwards	on one foot with two footed jumps
	-travel showing long and narrow, wide and short shapes	
And jumping	-start, stop and change pace with control in response to instructions	Agility – reaction/response
	-run and change direction	 Standing one meter away from my
	-show awareness of space and safety of others	partner, I can catch a large ball after
	Focus on throwing:	2 bounces
	-roll a ball accurately	 I can repeat this at a larger distance
	-practise throwing different equipment over lines, into space and at targets	
	Focus on jumping:	
	-practise jumping from two feet to two feet and one foot to two feet and know and understand how to	
	jump, land and sink down safely	
	-demonstrate control in landing	
	-explore how to jump high and how to jump far	